
TOON TOWN TIMES

LATE EDITION

Your Goal in Hare Raising Havoc

You need to help Roger get out of the room or area he's stuck in so he can capture Baby Herman before Mommy returns home. Roger will want to try using everything around him. Have him pull, push, kick, slide, and jump on objects to see if they'll help him escape. A timer appears on the screen to show how much time Roger has left.

Installing Hare Raising Havoc

When installing the program, be sure to leave the last disk in the disk drive until the DOS prompt appears. This guarantees that the program has been fully installed and that all the files have been decompressed.

Updated DOS Requirement

The program has been tested to run on DOS 3.3 or higher (the Users Guide states 2.0 or higher; this is incorrect).

Note on Graphics

If you have an older 8 bit graphics card, the graphics may appear as if it's tearing or ripping. If the graphics are distorted, try pressing the F1 key to toggle the program from 16 bit to 8 bit graphics. This should get rid of the tearing effect.

Notes on Sound

Tandy Owners with Tandy Sound Equipped Machines: The Tandy Sound built into your computer lets you enjoy high quality voice, music, and sound effects in Hare Raising Havoc. However, to hear the full range of sounds, you will need to use the keyboard (and not a joystick). Due to hardware restrictions, the joystick can't be used with Tandy Sound when playing in 16-color Tandy graphics.

If you want to play with a joystick, you will have to play in CGA mode. This will play a limited amount of the sound effects through Tandy Sound. To hear full sounds, play with the keyboard.

Tandy 1000 RL Owners: The program will not work on the 1000 RL's sound system. We recommend that Tandy 1000 RL owners do not select the Tandy Sound selection. Instead, you should select **Internal PC speaker** during the Setup questions (to get the Setup questions, type **ROGER ?** at the DOS prompt).

Sound Blaster Owners: Many computers use the Interrupt 2 for normal internal operations. If your computer uses Interrupt 2 and if your Sound Blaster is also set to use Interrupt 2, then you may not get sounds. Set your Sound Blaster to use another Interrupt. This is done by switching a jumper on the Sound Blaster card; see your Sound Blaster manual for details on how to do this. Then select that same Interrupt from the Hare Raising Havoc Setup questions (to get the Setup questions, type **ROGER ?** at the DOS prompt).

Sound Blaster owners: Even if you start the program using command line options (i.e. you type **ROGER 3, 6, 1** and press Enter to start the program), you're still asked for the I/O port and interrupt. 220 is the default I/O port and 7 is the default interrupt number. Select new settings if these are not correct. See the System Setup section in the Users Guide for more information.

Sound Blaster Owners (Micro Channel version): Because Hare Raising Havoc was released before the Micro Channel Sound Blaster became publicly available, we cannot guarantee that Hare Raising Havoc will support it.